

**Curriculum Guide
Major: Sociology (B.A./B.S.)
2013-2014**

First Year				Second Year			
Semester 1		Semester 2		Semester 1		Semester 2	
ENGL 1301	3 hrs.	ENGL 1302 ¹ or 2311 ¹	3 hrs.	Core 11 ^C	3 hrs.	Core 40-41 ^C	3 hrs.
Core 20 ^C	3 hrs.	Core 30 ^C	3-4 hrs.	Core 60 ^C	3 hrs.	Core 70 ^C	3 hrs.
Core 30 ^C	3-4 hrs.	Core 50 ^C	3 hrs.	Core 70 ^C	3 hrs.	BA ³ /BS ⁴ Requirement	3-4 hrs.
SOCI 1301 FA/SP	3 hrs.	Core 60 ^C	3 hrs.	SOCI 1306 FA/SP	3 hrs.	SOCI Adv. Elective	3 hrs.
Core 90 ^C (IDS 1071 if required)	3 hrs.	PSYC 2301 FA/SP	3 hrs.	BA ³ /BS ⁴ Requirement	3-4 hrs.	Elective	3 hrs.
15-16 hrs.		15-16 hrs.		15-16 hrs.		15-16 hrs.	
Third Year				Fourth Year			
Semester 1		Semester 2		Semester 1		Semester 2	
SOCI Adv. Elective	3 hrs.	SOCI 3362 ² FA/SP	3 hrs.	SOCI 4362 ² FA	3 hrs.	SOCI 4321 ² SP	3 hrs.
SOCI Adv. Elective	3 hrs.	SOCI 4302 ² SP	3 hrs.	SOCI Adv. Elective	3 hrs.	SOCI 4361 ² SP	3 hrs.
SOCI Adv. Elective	3 hrs.	BA ³ Req./Elective (BS ⁴)	3 hrs.	Elective	3 hrs.	SOCI 4099 ² FA/SP	6 hrs.
BA ³ Req./Elective (BS ⁴)	3 hrs.	Elective	3 hrs.	Elective	3 hrs.	Elective	3 hrs.
Elective	3 hrs.	Elective	3 hrs.	Elective	3 hrs.		
15 hrs.		15 hrs.		15 hrs.		15 hrs.	

* Indicates prerequisites.
^C See degree checklist for options.

FA=Fall only
SP=Spring only

NOTE: Course scheduling/rotation notes are not definitive and should be used for general planning purposes only. A number of factors can influence when courses are offered. Students should always seek the advice of their academic advisor before scheduling classes.

PREREQUISITE NOTES:

¹ENGL 1302 and 2311: prerequisite is ENGL 1301.

²Prerequisites for upper division SOCI courses is SOCI 1301

ADDITIONAL NOTES:

³BA Requirements: Six hours of foreign language AND six hours chosen from art, English, history, modern languages, music, philosophy, and theatre.

OR

⁴BS Requirements: Six hours chosen from biology, chemistry, geology, geosciences, mathematics, physics, and natural sciences.

Electives taken as needed to total a minimum of 120 hrs., at least 39 at the advanced level.